

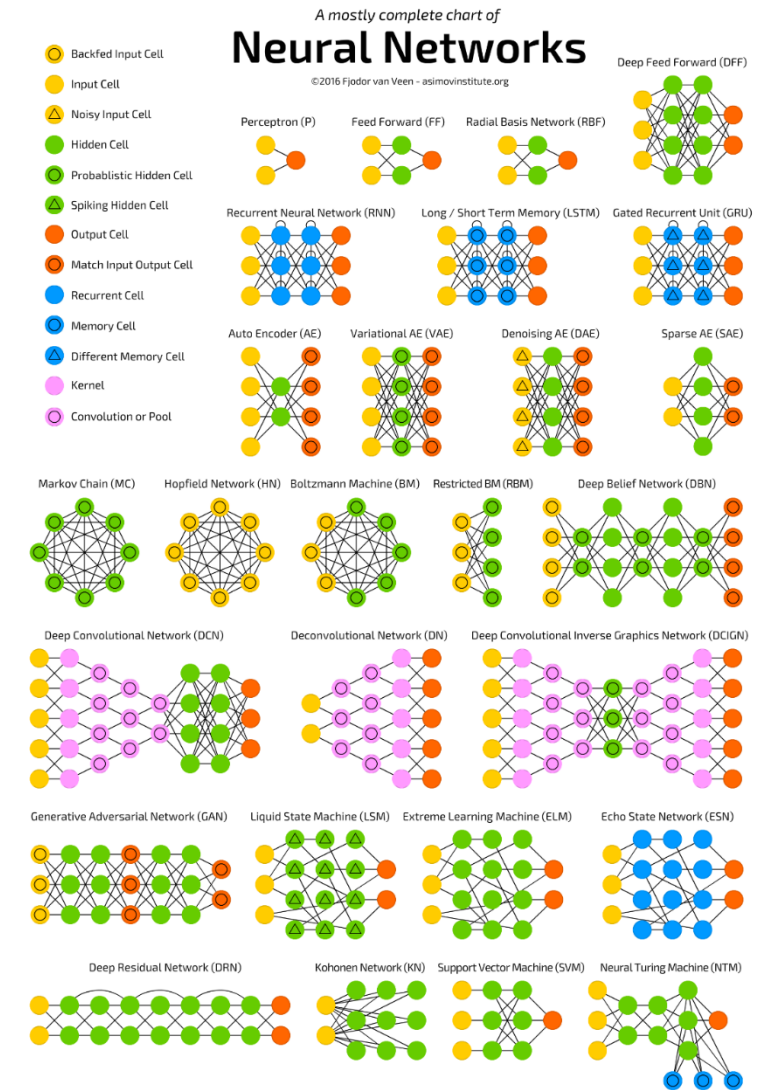
Deep learning modules

UVA DEEP LEARNING COURSE
EFSTRATIOS GAVVES – 1



A neural network jungle

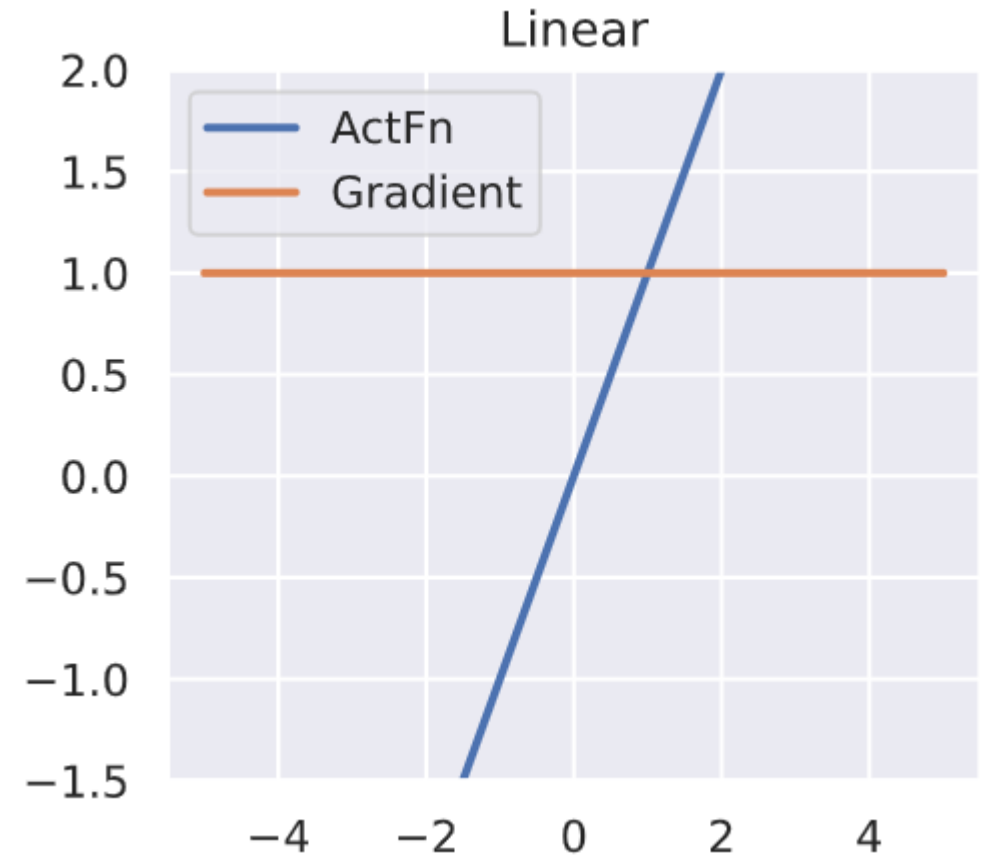
- Perceptrons, MLPs
- RNNs, LSTMs, GRUs
- Vanilla, Variational, Denoising Autoencoders
- Hopfield Nets, Restricted Boltzmann Machines
- Convolutional Nets, Deconvolutional Nets
- Generative Adversarial Nets
- Deep Residual Nets, Neural Turing Machines
- They all rely on modules



Linear module

$$\begin{aligned} \mathbf{x} &\in \mathbb{R}^{1 \times M}, \mathbf{w} \in \mathbb{R}^{N \times M} \\ h(\mathbf{x}; \mathbf{w}) &= \mathbf{x} \cdot \mathbf{w}^T + b \\ \frac{dh}{d\mathbf{x}} &= \mathbf{w} \end{aligned}$$

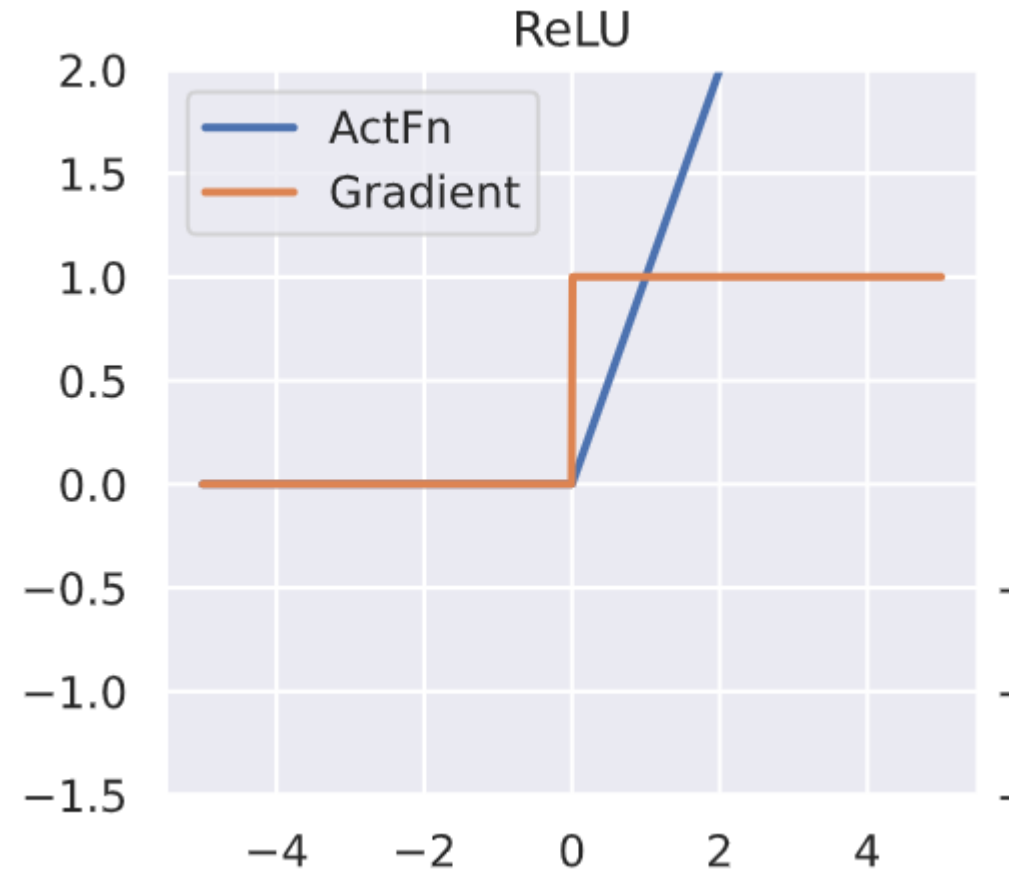
- No activation saturation
- Hence, strong & stable gradients
 - Reliable learning with linear modules



Rectified Linear Unit (ReLU)

ReLU

$$h(x) = \max(0, x)$$
$$\frac{\partial h}{\partial w} = \begin{cases} 1 & \text{when } x > 0 \\ 0, & \text{when } x \leq 0 \end{cases}$$

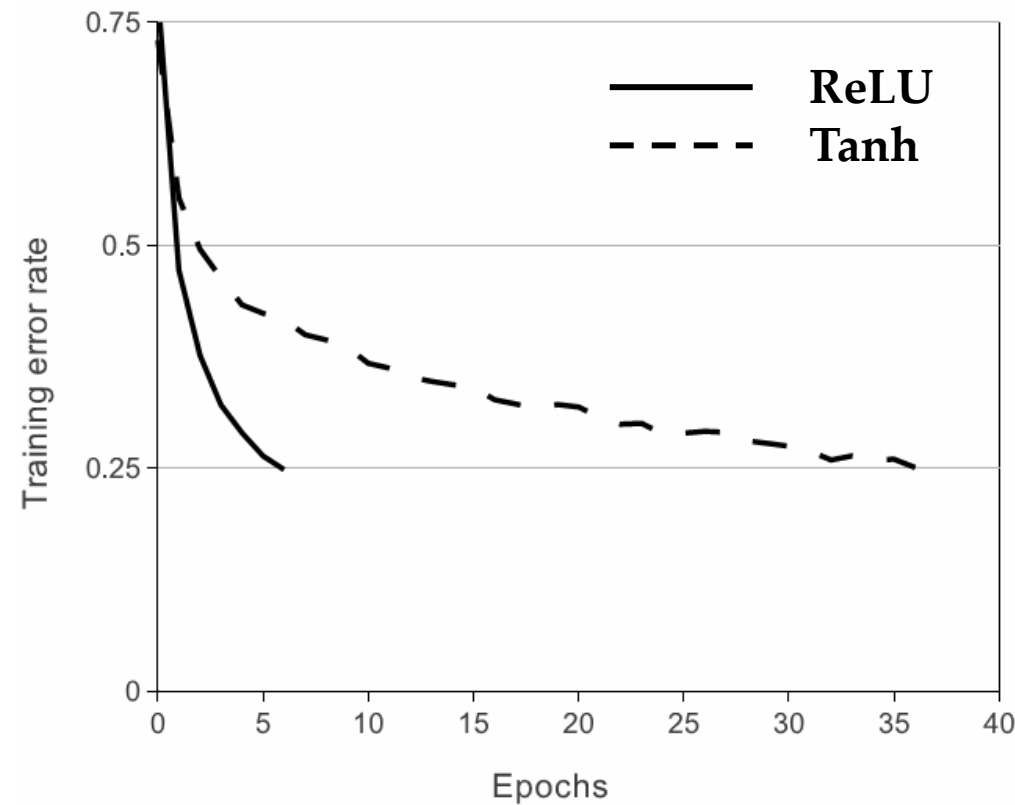


Rectified Linear Unit (ReLU)

- Strong gradients: either 0 or 1
- Fast gradients: just a binary comparison
- Not differentiable at 0, no biggie
 - Rare to have 0 activation anyways
- Dead neurons is an issue
 - Large gradients might cause a neuron to die
 - Higher learning rates might help
 - Assuming a linear layer before ReLU $h(x) = \max(0, wx + b)$, set initial b to a small initial value, *e.g.* 0.1 \rightarrow more likely the ReLU is positive and therefore there is non zero gradient
- Nowadays ReLU is the default non-linearity

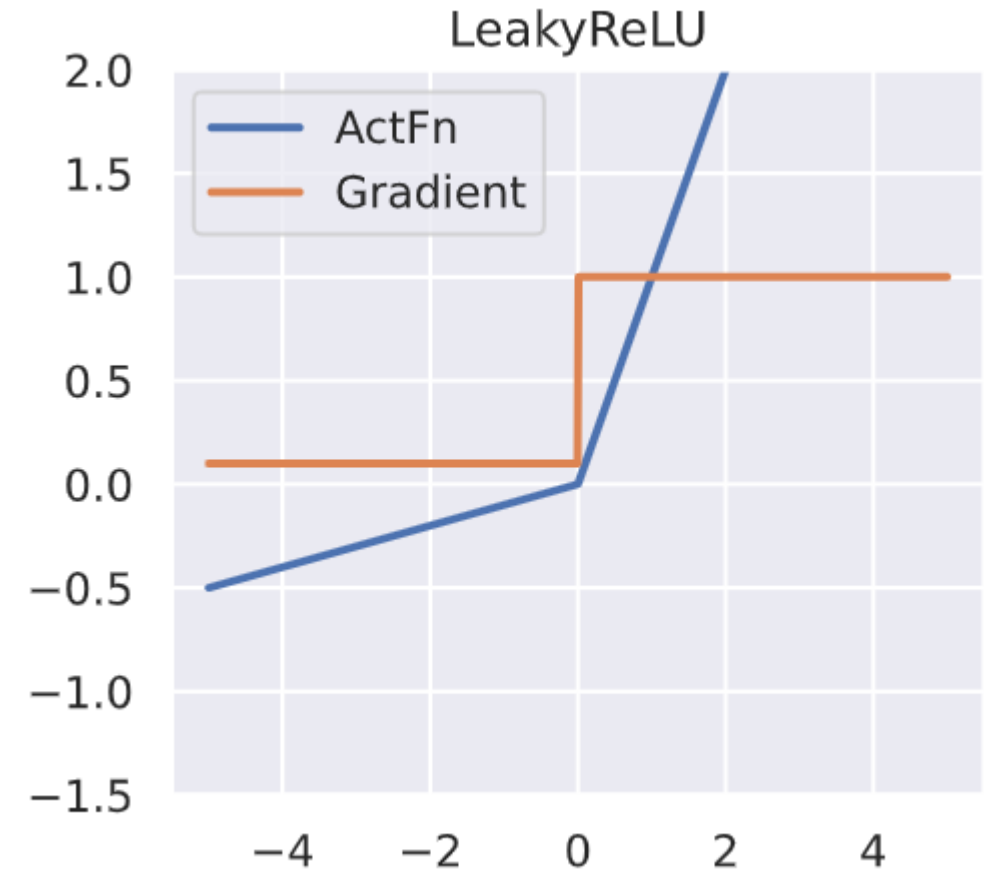
Rectified Linear Unit (ReLU)

- ReLUs are very data efficient



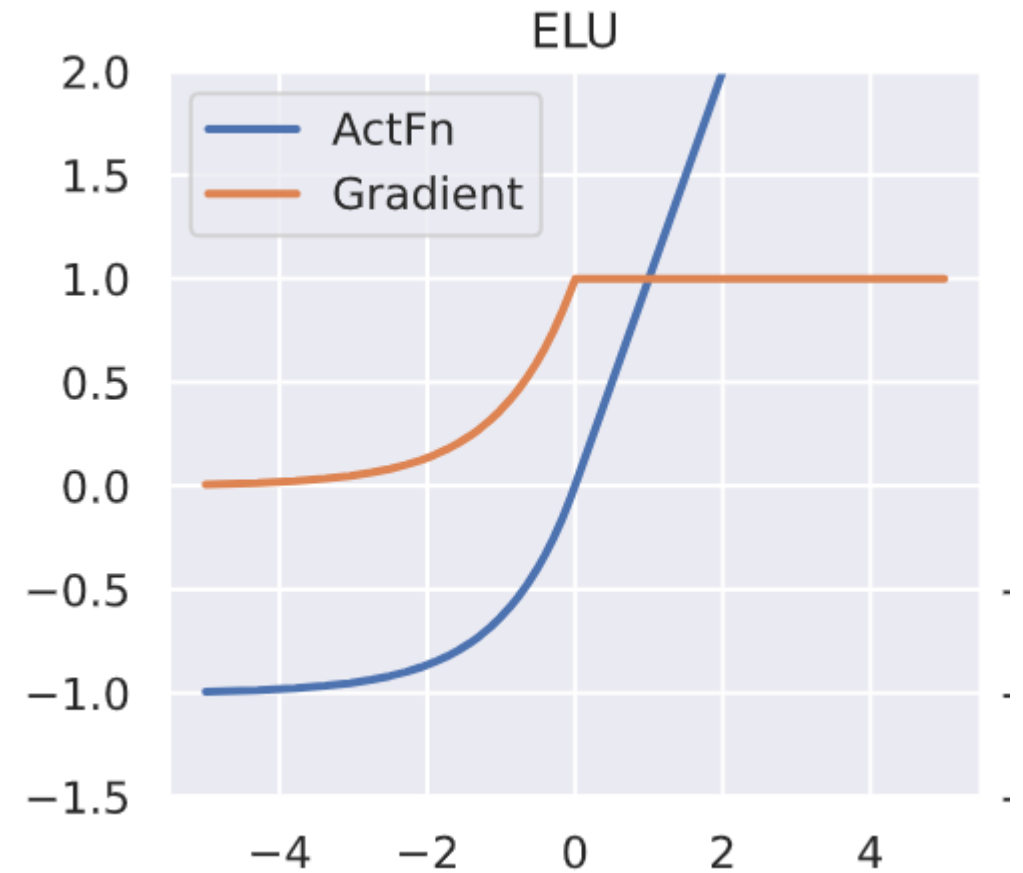
Leaky ReLU

$$h(x) = \begin{cases} x, & \text{when } x > 0 \\ ax, & \text{when } x \leq 0 \end{cases}$$
$$\frac{\partial h}{\partial x} = \begin{cases} 1, & \text{when } x > 0 \\ a, & \text{when } x \leq 0 \end{cases}$$



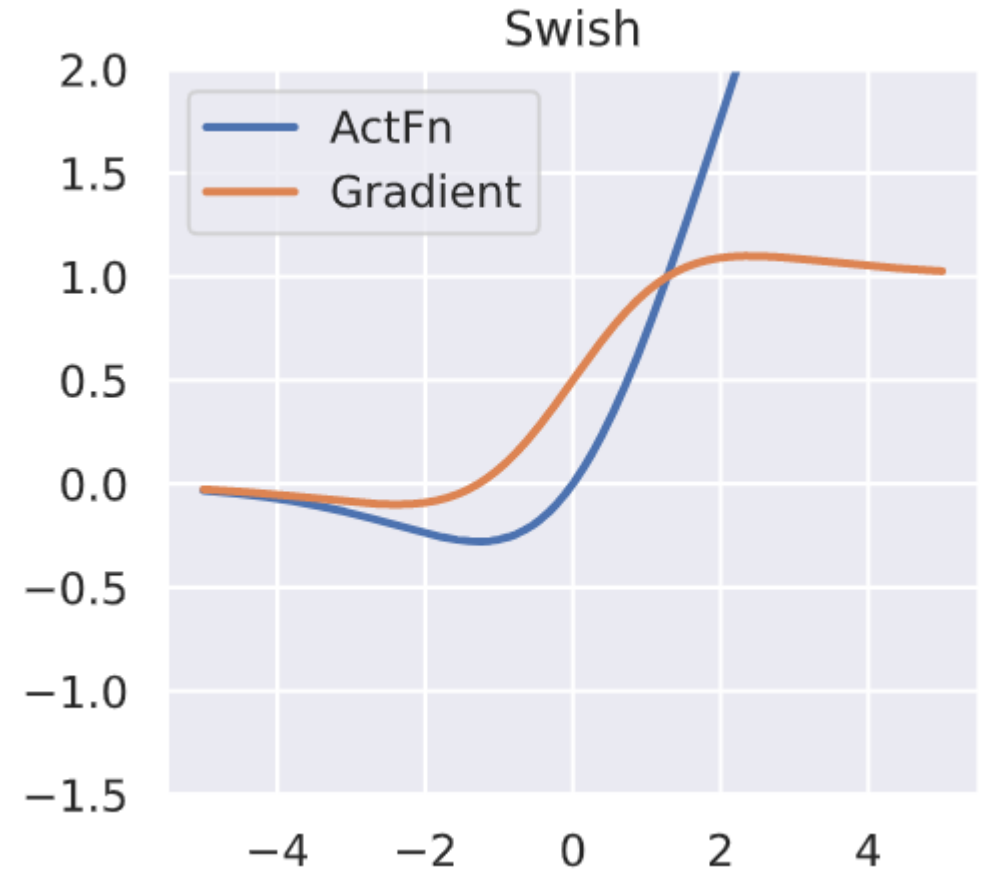
ELU

$$h(x) = \begin{cases} x, & \text{when } x > 0 \\ \exp(x) - 1, & x \leq 0 \end{cases}$$
$$\frac{\partial h}{\partial x} = \begin{cases} 1, & \text{when } x > 0 \\ \exp(x), & x \leq 0 \end{cases}$$



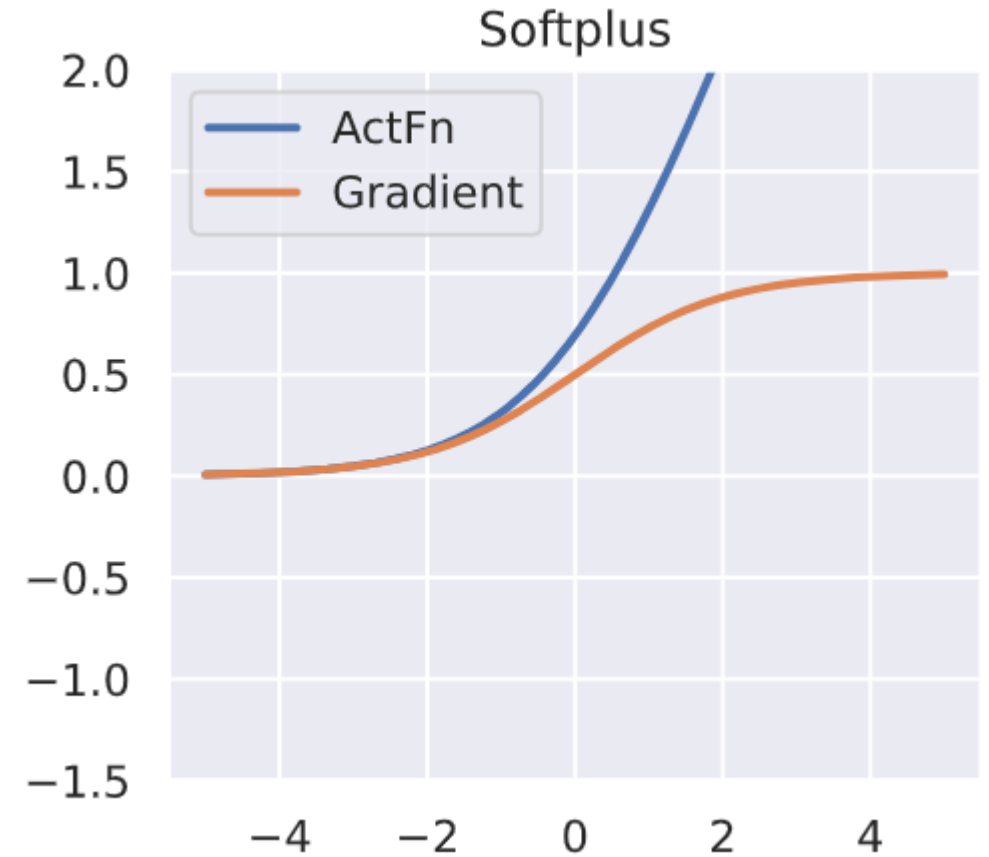
Swish

$$h(x) = x \cdot \sigma(x)$$
$$\frac{\partial h}{\partial x} = \sigma(x)(1 + x - x\sigma(x))$$



Softplus

$$h(x) = \ln(1 + e^x)$$
$$\frac{\partial h}{\partial x} = \frac{1}{1 + e^{-x}}$$



Sigmoid and Tanh

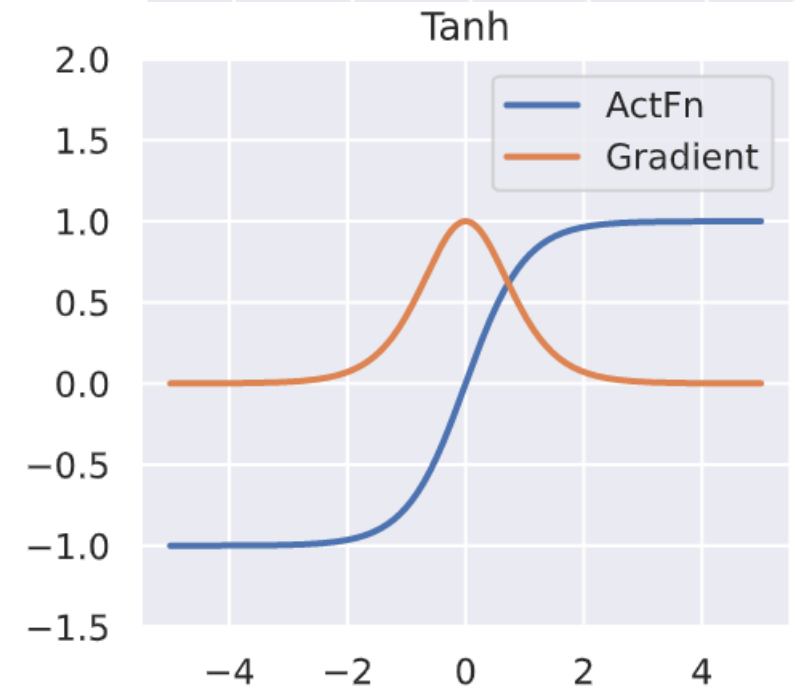
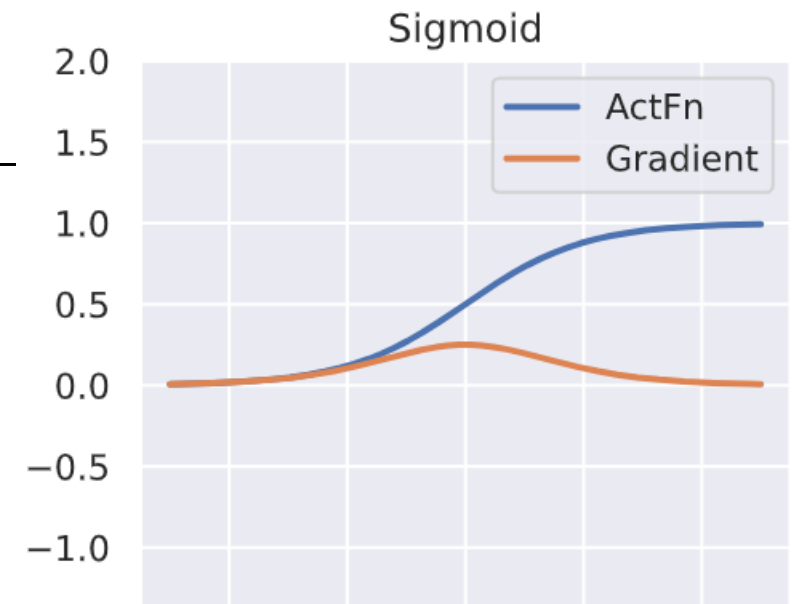
Sigmoid

$$h(x) = \frac{1}{1 + e^{-x}}$$
$$\frac{\partial h}{\partial x} = \sigma(x)(1 - \sigma(x))$$

Tanh

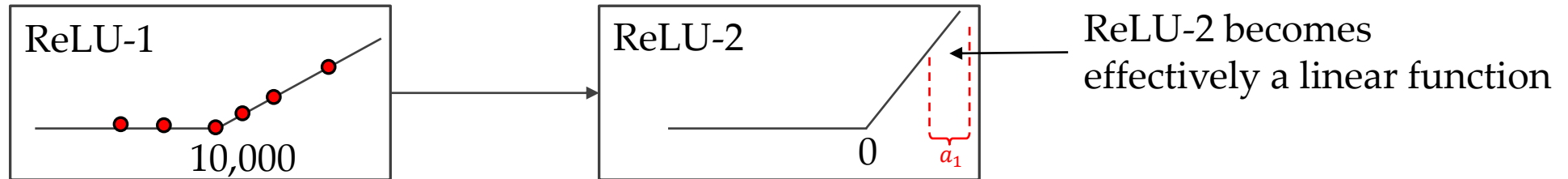
$$h(x) = \frac{e^x - e^{-x}}{e^x + e^{-x}}$$
$$\frac{\partial h}{\partial x} = 1 - \tanh^2(x)$$

- Quite similar: $\tanh(x) = 2\sigma(2x) - 1$



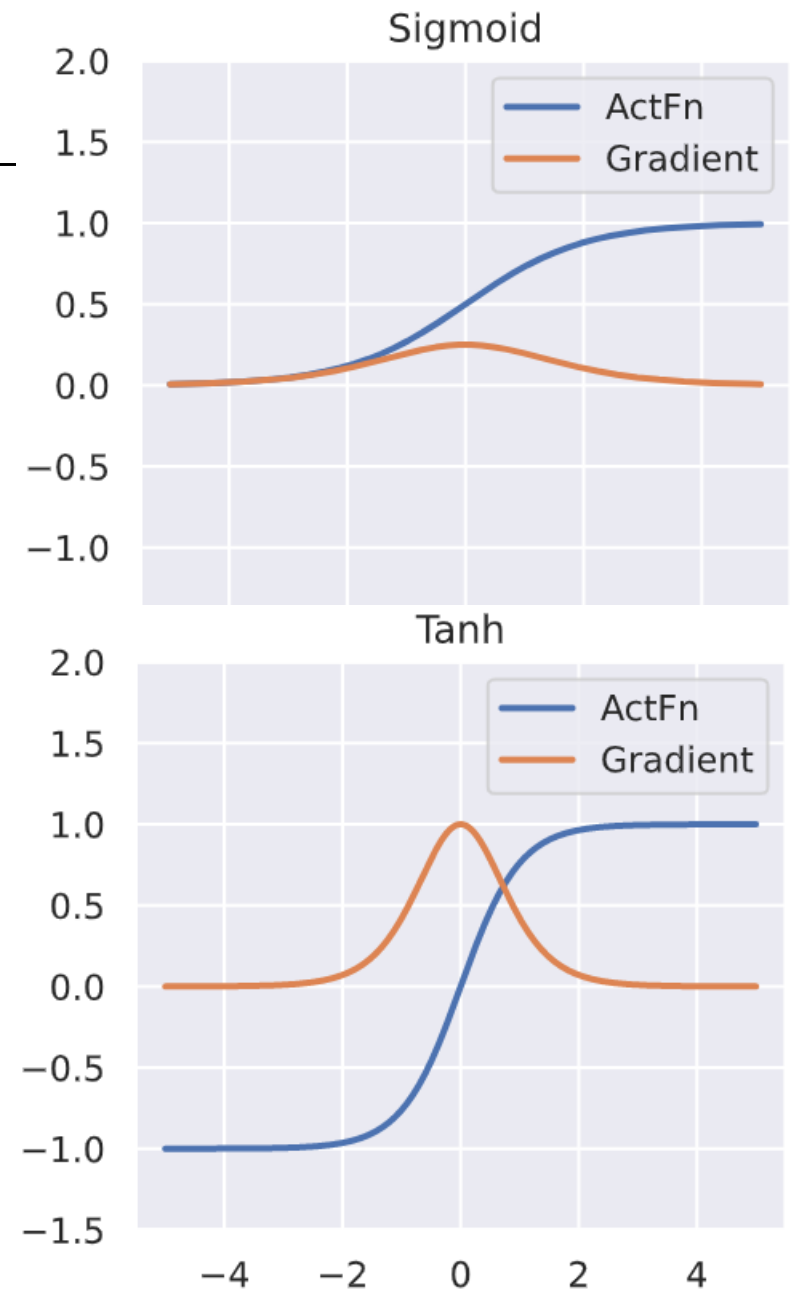
Centered non-linearities

- A good rule of thumb: pick centered non-linearities
- Remember: A deep network is a hierarchy of similar modules
 - The output of one module is the input of the next
- Easier to guarantee consistent behavior
- Example: ReLU-1 returns highly positive numbers, e.g. $\sim 10,000$
- ReLU-2 “biased” towards highly positive or negative inputs \rightarrow dead neurons

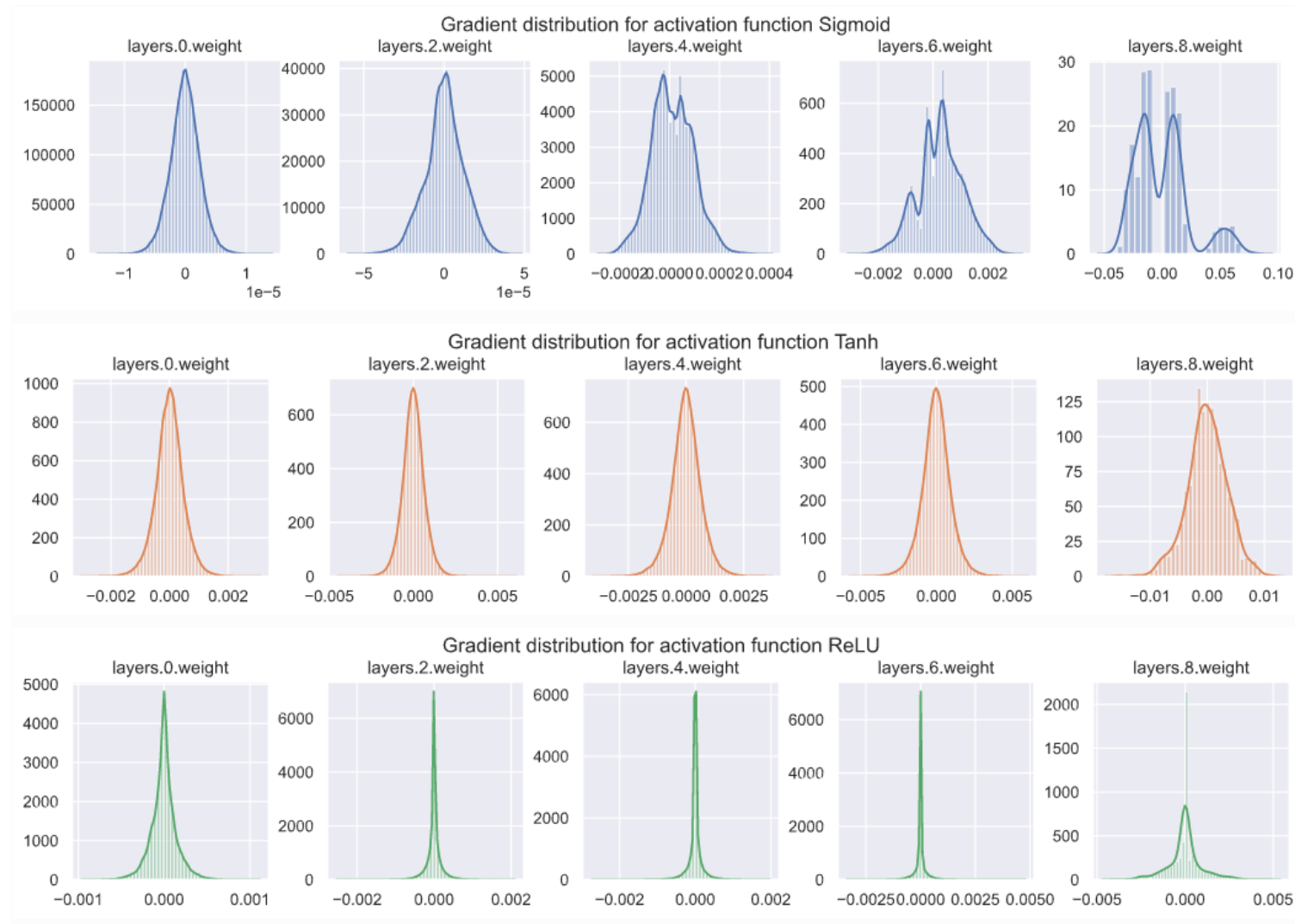


Sigmoid and Tanh

- $\tanh(x)$ has better output range $[-1, +1]$
 - Data centered around 0 (not 0.5) → stronger gradients
 - Less “positive” bias for next layers (mean 0, not 0.5)
- Both saturate at the extreme → 0 gradients
 - Easily become “overconfident” (0 or 1 decisions)
 - Undesirable for middle layers
 - Gradients $\ll 1$ with chain multiplication
- $\tanh(x)$ better for middle layers
- Sigmoids for outputs to emulate probabilities
 - Still tend to be overconfident

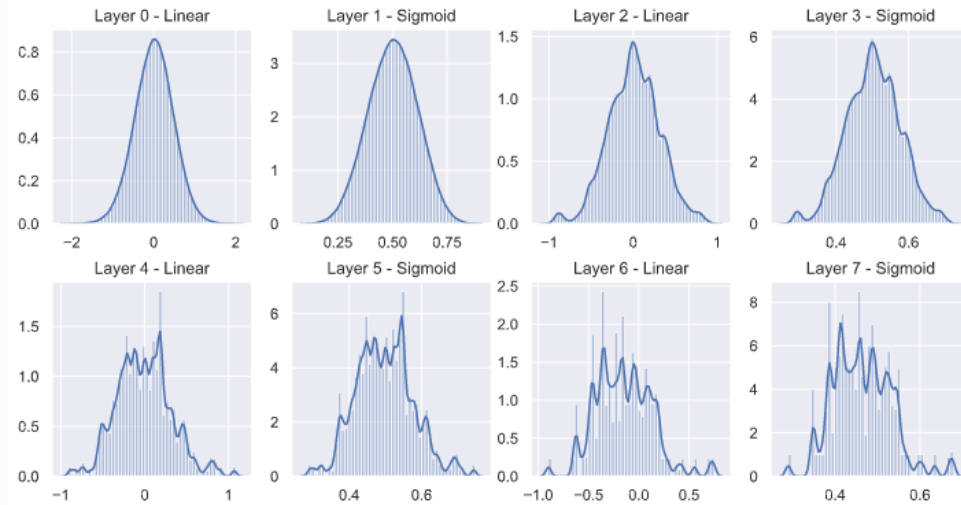


Comparing gradient behavior

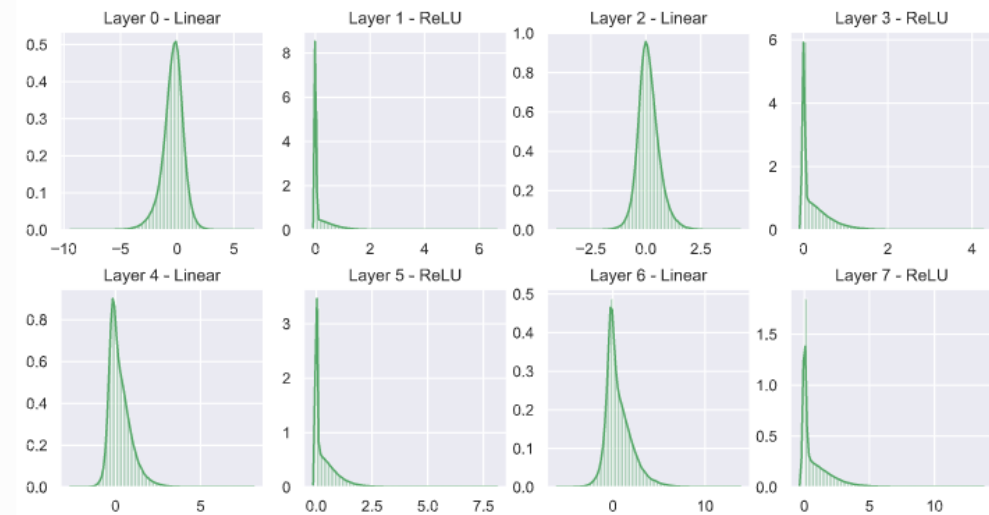


Comparing activation behavior

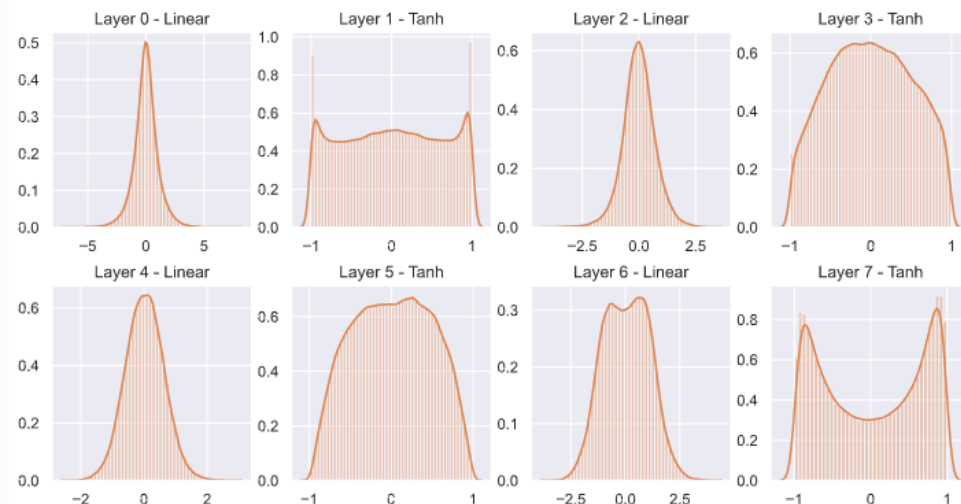
Activation distribution for activation function Sigmoid



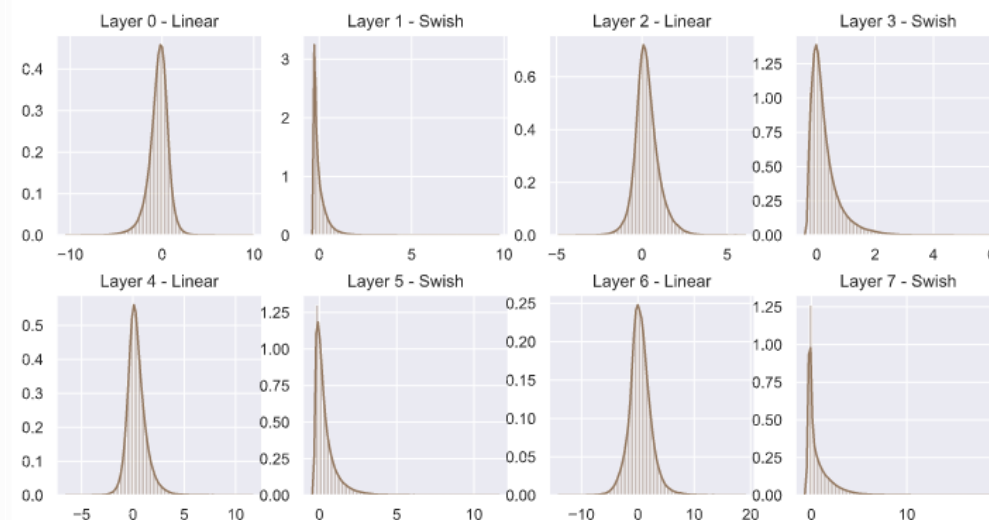
Activation distribution for activation function ReLU



Activation distribution for activation function Tanh



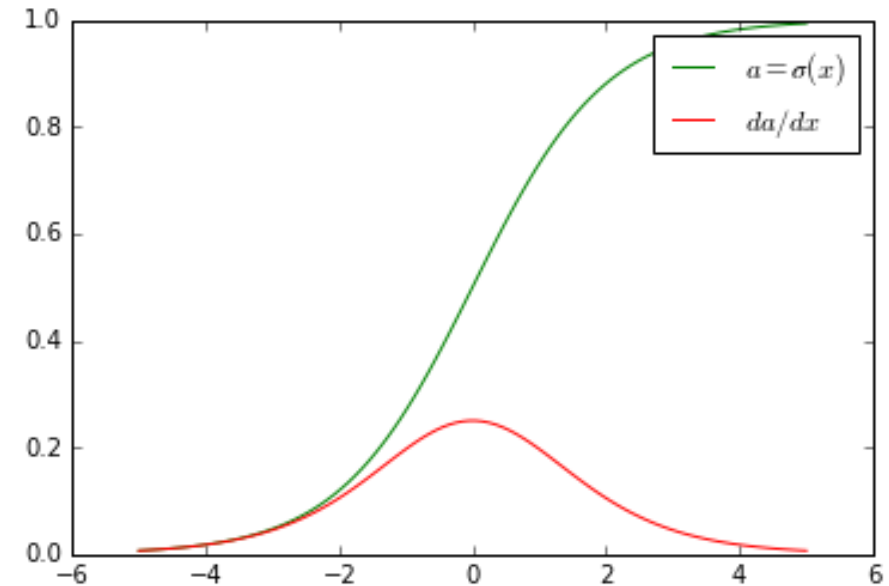
Activation distribution for activation function Swish



Softmax

Sigmoid

$$h(x_i) = \frac{e^{x_i}}{\sum_j e^{x_j}}$$



- Outputs probability distribution, $\sum_{i=1}^K h(x_i) = 1$ for K classes
- Avoid exponentiating too large/small numbers for better stability

$$h(x_i) = \frac{e^{x_i}}{\sum_j e^{x_j}} = \frac{e^{x_i - \mu}}{\sum_j e^{x_j - \mu}} \quad , \mu = \max_i x_i$$

Losses (also modules)

Euclidean loss

$$h(x, y) = 0.5 \|y - x\|^2$$

- Suitable for regression problems
- Sensitive to outliers
 - Magnifies errors quadratically

Cross Entropy loss

$$h(x, y) = - \sum_{j=1}^K y_j \log x_j, y_j \in \{0, 1\}$$

- Suitable for classification problems
- Derived from max likelihood learning
- Couples well with softmax/sigmoid

New modules

- Any function that is differentiable (almost everywhere), that is

$$\frac{\partial h}{\partial x} \text{ and } \frac{\partial h}{\partial w}$$

for all but a zero-measure set

- Also, modules of modules are just as easy

One module

$$h_1 = \tanh(\text{ReLU}(x))$$

Two modules

$$\begin{aligned} h_1 &= \text{ReLU}(x) \\ h_2 &= \tanh(h_1) \end{aligned}$$

- Better write them as cascades of simple modules, easier to debug

Many, many more modules out there ...

- Many will work comparably to existing ones
 - Not interesting, unless they work consistently better and there is a reason
- Regularization modules: dropout, weight decay
- Normalization modules: batch ℓ_2 , ℓ_1 -normalization
- Other loss modules: contrastive loss, hinge loss, KL divergence, ...
- ...